



2016 Alabama 15U State Tournament



JUNE 16-19, 2016 - EUFAULA, ALABAMA

POOL A

- 1 Eufaula
- 2 Webb
- 3 Wiregrass Cardinals

- 4 Smiths Station
- 5 Enterprise
- 6 Butler

POOL B

- 7 Greenville
- 8 Luverne
- 9 Central-Florence

- 10 Bay Minette
- 11 Abbeville

ELEVEN TEAM - POOL PLAY TOURNAMENT

Game Date:	Time:	Home Team	Visitors	
Thursday: June 16, 2016	6:00 PM	Game #1 - Creek Town Park	Greenville vs. Abbeville	
	8:00 PM	Game #2 - Creek Town Park	Eufaula vs. Webb	
Friday: June 17, 2016	4:00 PM	Game #3 - Eufaula HS	Webb vs. Butler	
	6:00 PM	Game #4 - Eufaula HS	Eufaula vs. Enterprise	
	8:00 PM	Game #5 - Eufaula HS	Abbeville vs. Central-Florence	
	4:00 PM	Game #6 - Creek Town Park	Luverne vs. Bay Minette	
	6:00 PM	Game #7 - Creek Town Park	Wiregrass Cardinals vs. Smiths Station	
	8:00 PM	Game #8 - Creek Town Park	Greenville vs. Luverne	
	Saturday June 18, 2016	9:00 AM	Game #9 - Eufaula HS	Bay Minette vs. Abbeville
		11:00 PM	Game #10 - Eufaula HS	Smiths Station vs. Eufaula
1:00 PM		Game #11 - Eufaula HS	Greenville vs. Winner Game #2	
4:00 PM		Game #12 - Eufaula HS	Butler vs. Smiths Station	
9:00 AM		Game #13 - Creek Town Park	Enterprise vs. Butler	
11:00 AM		Game #14 - Creek Town Park	Webb vs. Wiregrass Cardinals	
1:00 PM		Game #15 - Creek Town Park	Luverne vs. Central-Florence	
4:00 PM		Game #16 - Creek Town Park	Wiregrass Cardinals vs. Enterprise	
7:00 PM	Game #17 - Creek Town Park	Central-Florence vs. Bay Minette		
Sunday June 19, 2016	11:00 AM	Game #18 - Creek Town Park	_____ vs. _____	

*The two pool winners advance to finals!

2016 Alabama 15U State Champions

Note: Time Limit 1:45 minutes with exception of Championship Game!

*Run Rules are found in our official rules.

Tiebreakers include and are in this order: (1) Head to Head (2) By won/loss percentage (c) Fewest runs allowed * 3 game total* (d) Most runs scored, *only first 10 counted in any single game (e) coin toss.

EXCEPTION: If two teams are undefeated (3-0) within their Pool Play they will play each other prior to the Championship Game to determine the pool winner!